CS370

Symbolic Programming
Declarative Programming

LECTURE 2: Introduction to Prolog

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Overview

- Primer
- Introduction to Prolog

Primer

⊙ Symbolic Programming

- cf. numeric computation
- There are well-known examples of symbolic computation whose implementation in other standard languages took tens of pages of indigestible code.
- When the same algorithms were implemented in Prolog, the result was a crystal-clear program easily fitting on one page.

Primer

⊙ Declarative Programming

- cf. procedural programming
- Many believe that every student of computer science should learn something about Prolog at some point because Prolog enforces a different problem-solving paradigm complementary to other programming languages.

Primer

⊙Logic Programming

- cf. functional programming
- Prolog stands for *programming in logic*, emerging from the idea of using logic as a programming language.
- But Prolog is a general programming language and any algorithm can be programmed in it.

Primer

⊙ Prerequisites

- none
- No particular programming experience is required.
- In fact, plentiful experience and devotion to procedural programming - for example in C or Pascal - might even be an impediment to the fresh way of thinking Prolog requires.

Introduction to Prolog

- Defining relations by facts
- Defining relations by rules
- Recursive rules
- How Prolog answers questions
- Declarative and procedural meaning of programs

Defining relations by facts

- **Example Sentence**
  - Tom is a parent of Bob.
- **Example Representation**
  - parent(tom,bob).
- **Are there any other ways?**
  -
  -
  -
  -
- **What are the pros and cons?**
  -

Defining relations by facts

Questions

- Who is Tom a parent of?

```
?- parent(tom,X).
X = bob
yes
```

- Who else is Tom a parent of?

```
parent(tom,bob).
parent(tom,liz).
?- parent(tom,X).
X = bob;
X = liz;
no
```

Defining relations by facts

⊙ Question

- Who is a grandparent of Jim?

```
parent(tom,bob).
parent(tom,liz).
parent(bob,jim).

?- parent(X,Y), parent(Y,jim).
X = tom, Y = bob
yes
```

- Any other possibilities?

Defining relations by rules

Encoding gender information

- female(liz).
- Are there any other ways?

- What are the pros and cons?

Defining relations by rules

Other relations

- the offspring relation
  - Method 1: offspring(liz,tom).
  - Method 2: offspring(Y,X) :- parent(X,Y).
- the mother relation
  - mother(X,Y) :- parent(X,Y), female(X).
- the grandparent relation
  - grandparent(X,Z) :- parent(X,Y),
    parent(Y,Z).
- Are there any other ways?

Defining relations by rules

⊙ Defining the sister relation

- sister(X,Y) :- parent(Z,X), parent(Z,Y), female(X).
- Any problems?
- One possible solution

Recursive rules

- What is recursion?
  -
- Why do we need recursion?
  -
- Example: the predecessor relation

```
predecessor(X,Z) :- parent(X,Z).
predecessor(X,Z) :- parent(X,Y),
                    predecessor(Y,Z).
```

How Prolog answers questions

⊙Terminologies

- predicate, argument, clause, procedure
- fact, rule, head and body, goal, question

⊙Sample Interaction

- Axioms

```
fallible(X) :- man(X).        % All men are fallible.
man(socrates).                % Socrates is a man.
```

- Is this a theorem?

```
?- fallible(socrates).        % Is Socrates fallible?
yes
```

How Prolog answers questions

⊙ Another sample interaction

- ?- predecessor(tom,pat).

```
parent(pam,bob). parent(tom,bob). parent(tom,liz).
parent(bob,ann). parent(bob,pat). parent(pat,jim).
female(pam).     male(tom).       male(bob).
female(liz).     female(ann).     female(pat).
male(jim).
offspring(Y,X) :- parent(X,Y).
mother(X,Y) :- ... .     sister(X,Y) :- ... .
grandparent(X,Z) :- parent(X,Y), parent(Y,Z).
predecessor(X,Z) :- parent(X,Z).
predecessor(X,Z) :- parent(X,Y), predecessor(Y,Z).
```

Meaning of programs

Declarative meaning

- concerned with the relations defined by the program
- determines what will be the output of the program

Procedural meaning

- determines how this output is obtained (or, how the relations are actually evaluated by the Prolog system)

Summary

- Prolog programming consists of defining relations and querying about relations.
- A **program** consists of **clauses**. These are of three types: **facts**, **rules** and **questions**.
- A **relation** can be specified by **facts**, or by stating **rules** about the relation.
- A **procedure** is a set of clauses about the same relation.